



ZICO MTHETHWA

3D GENERALIST

A highly skilled 3D Generalist with expertise in Blender, Substance Painter, and Cinema 4D. Passionate about creating immersive animations, Motion Graphics and AR experiences with a keen eye for detail and storytelling.

CONTACT ME



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SKILLS

3D MODELING & ANIMATION



RENDERING



TEXTURING



MOTION GRAPHICS



VIDEO EDITING



ILLUSTRATIONS



SOCIALS



EXPERIENCE

3D Generalist

Seen.tv | Nov 2022 - Jan 2024

- Designed and animated 3D assets for augmented reality (AR) campaigns, utilizing Blender and Substance Painter for rigging, texturing, and seamless integration into AR pipelines.
- Collaborated with cross-functional teams (designers, developers) to optimize asset workflows, reducing production time by 20% for recurring projects.
- Led the development of reusable 3D asset libraries, improving consistency and efficiency across multiple client campaigns.

3D Animator Intern - Texturing & Environmental Developer

Katanimate Animation Studio | Jan 2021 - Mar 2022

- Trained in end-to-end animation pipelines, contributing to 3D short films and commercials using Blender and Premier pro.
- Promoted to lead a team of 5 during a high-pressure 1-week animation sprint, delivering a polished short film on schedule.
- Transitioned to texturing and environmental design, creating PBR materials in Substance Painter and building immersive 3D environments for studio projects.

Cameraman & Editor

University of KwaZulu-Natal | Jan 2017 - Nov 2019

- Filmed and edited promotional videos for university events using Adobe Premiere Pro, including camera setup, lighting, and post-production color grading..
- Collaborated with faculty to storyboard and produce educational content, enhancing visual engagement for student audiences



EDUCATION

Jan 2015 - Nov 2019

University of KwaZulu-Natal

BACHELORS OF ARTS

Majors: Digital arts and Film Studies

Jul 2020 - Sep 2020

School of Motion

ONLINE SKILLS COURSE

Took a course with School of Motion to up skill myself even further with After Effects and animation.



REFERENCES

Megan Drabbe

Design manager at **Seen**
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Ntokozo Shoji

3D Generalist at **Seen**
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Clare Louise

Animation Director
at **Katanimate**
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